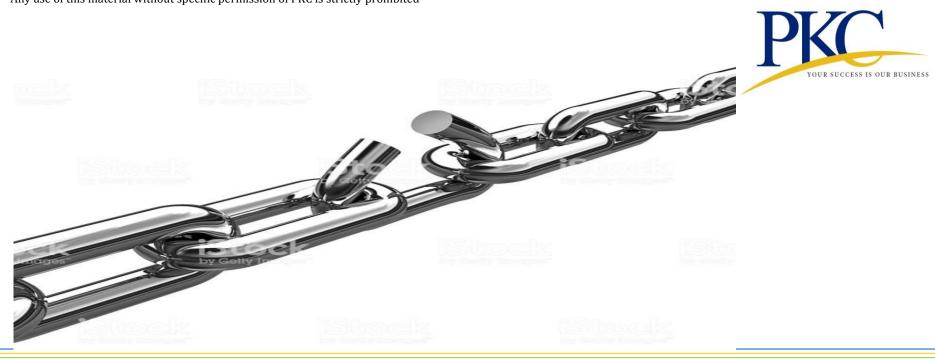
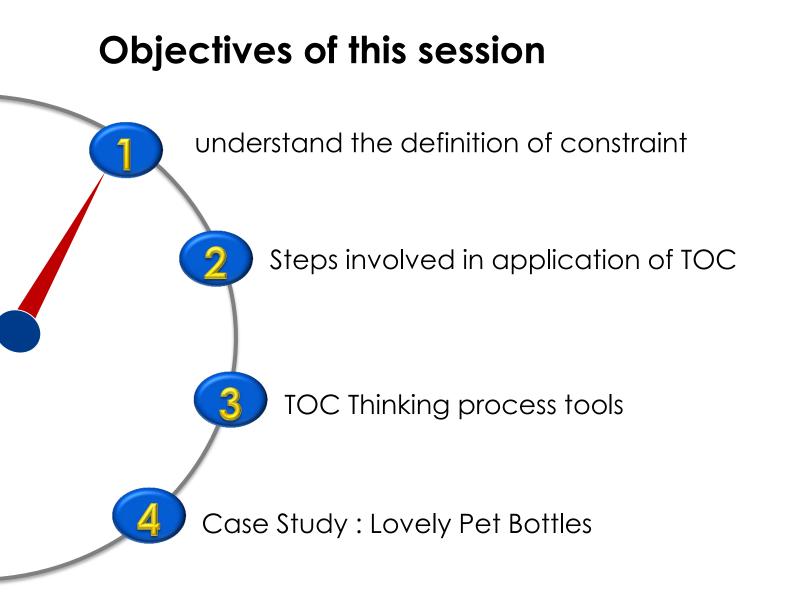
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Theory Of Constraints

A chain is no stronger than its weakest link



What is Theory of Constraints ?

The Theory of Constraint is a methodology for identifying the most important limiting factor (i.e., constraint) that stands in the way of achieving the goal and then systematically improving that constraint until it is no longer the limiting factor.

What is constraint?

Constraint is an element, factor, or subsystem that works as a bottleneck.

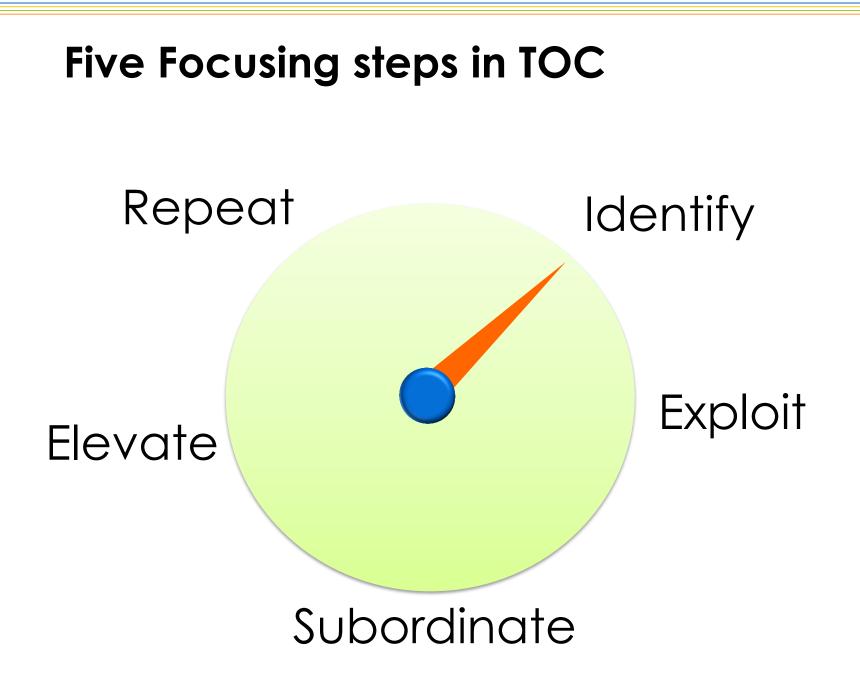
It restricts an entity, project, or system(such as a manufacturing or decision making process) form achieving its potential (or higher level of output) with reference to its goal.

Assumptions:

- 1 Every organization has set of processes working on together to achieve the common goal
- 2 Every process has a constraint that limits it from maximum performance.

Some examples of constraints :

- 1. Raw materials
- 2. Machines
- 3. Time
- 4. Capacity
- 5. Human resources
- 6. Financial resources



Keys to Success :

- Focus on the constraint
- Use the Right measures
- Understand relationships in the system
 - Reexamine polices and procedures
 - Involve people, Understand the behaviors
 - Consider wider context

Capturing the whole while focusing on the important parts.

Managing the change :

Three key questions in any improvement in process

- □ What to change?
- □ What to change to?
- □ How to cause that change?

(Any improvement is a change, but not every change is an improvement) Eliyahu M. Goldratt Basic logics that need to understand the TOC thinking process Tools :

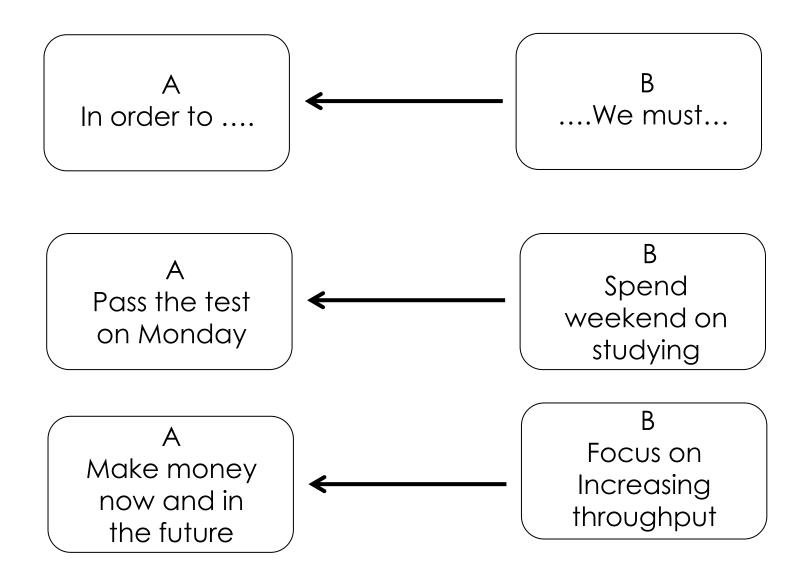
1. Necessity Logic :

- In order to achieve 'A', 'B' must be true
- In order to pass the test on Monday, spend the weekend on study

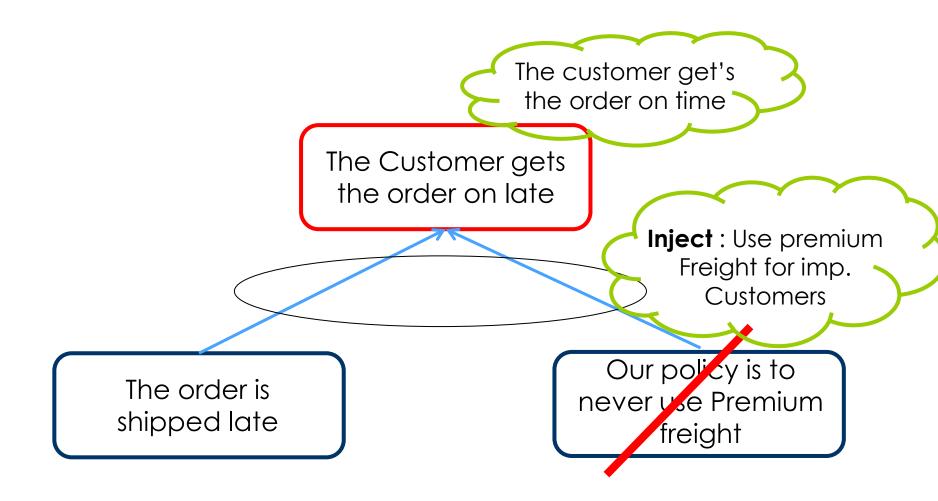
2. <u>Sufficiency Logic</u> :

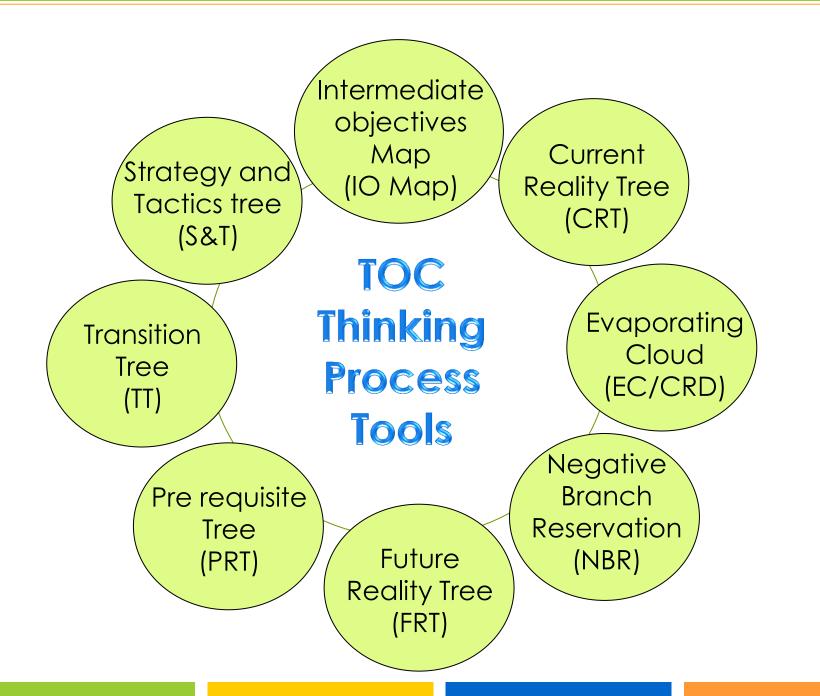
If 'X' and 'Y' then 'z'
('X' and 'Y' are sufficient or enough to cause Z.)

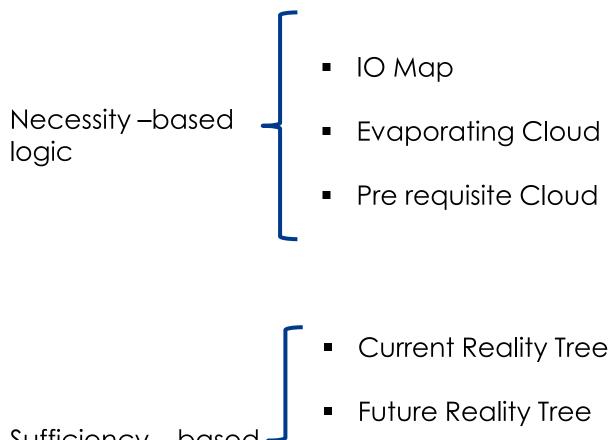
Building tree's based on Necessity logic :



Building tree's based Sufficiency logic :

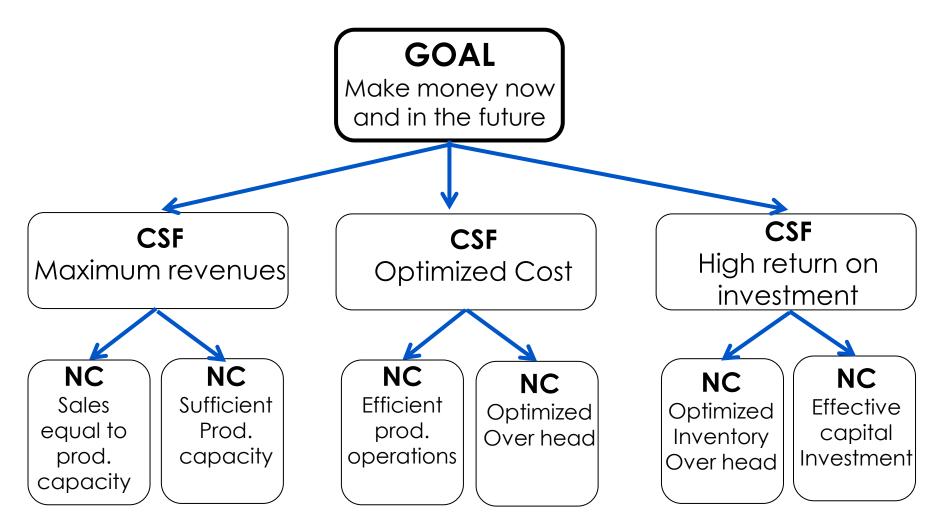






- Sufficiency based logic
- Negative Branch Tree
- Transition Tree

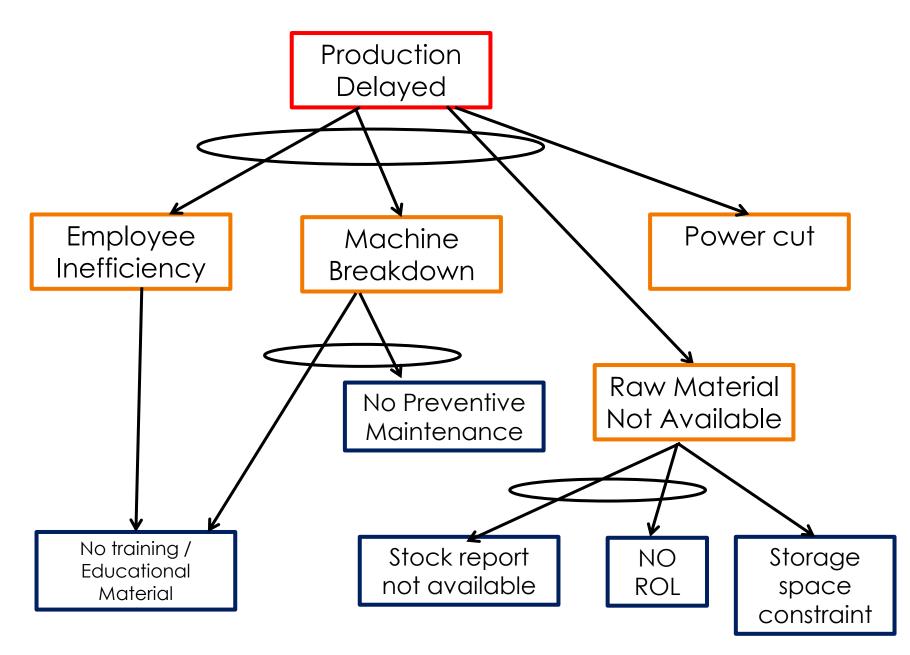
IO Mapping (Dettmer's version)



CSF – Critical Success Factor NC – Necessary condition

Current Reality Tree :

- Analyze the current situation full of Undesired Effects (UDE's) using cause and effect. (sufficiency logic)
- Explain how the 'root cause or core problem leads to the current UDE's.
- Connect UDE's using cause-effect relationships until all are connected.
- Keep building until the root cause or core problem is identified.
- Use bottom up, using if Andthen.....

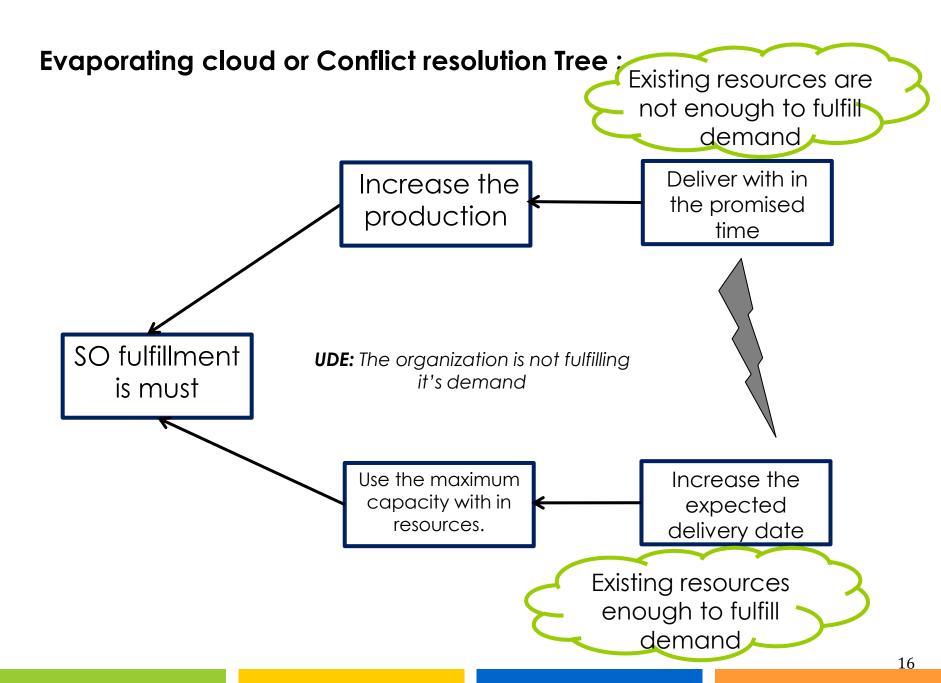


Evaporating cloud or Conflict resolution cloud :

□ Frame the problem by taking both sides into account.

□ Surface assumptions.

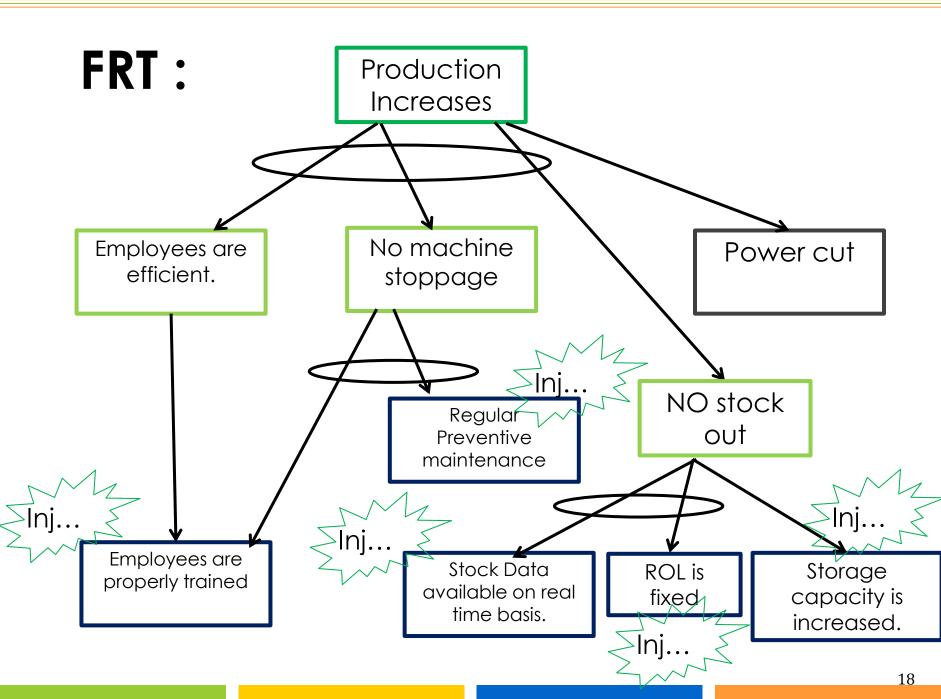
□ Challenge assumptions till win-win solution is found.



Future Reality Tree (FRT) :

- Show how the injection leads to desirable effect (DE's)
- Incorporate the extra injections as needed to ensure that all effects at top are DE's.
- When ever you encounter "Yes, but....." use Negative branch reservation tool to prevent possible Negative effects

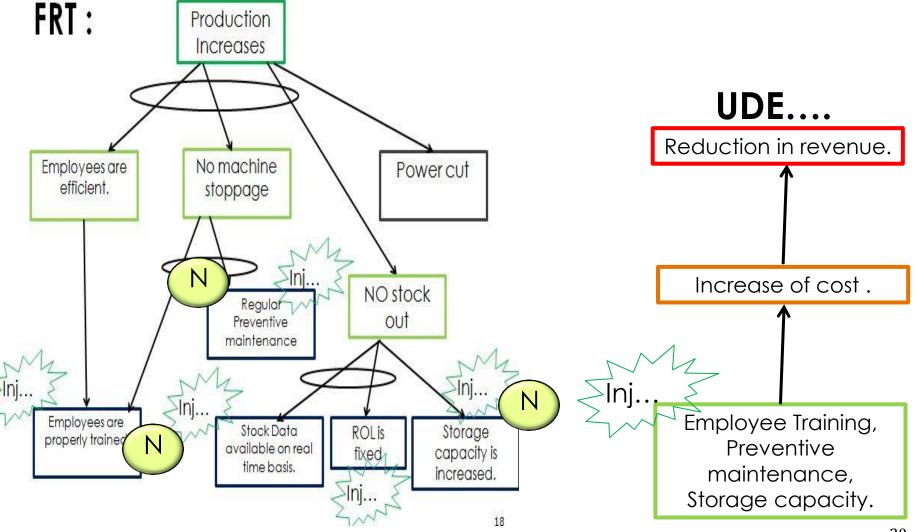
(Every NBR improves the FRT)



Negative Branch Reservation Tree (NBR) :

- Anticipating and Preventing unintended negative consequences of a proposed action.
- It helps in checking and improving the injections from the Evaporating Cloud (EC)
- It helps in improving the half beaked Ideas.
- ✤ It helps in dealing with chronic conflict.

Negative Branch Reservation Tree (NBR):



Pre Requisite Tree (PRT) :

State the target clearly. (some thing that looks hard to achieve – even an injection)

*

*

*

*

 \diamond List the all obstacles. *

- ✤ Next list the IO's. *
- ✤ Lastly place the IO's in time or preceding order, then rearrange the all obstacles list according to the IO's order.

(E.g.: suppose there are 3 obstacles and 3 IO's then we must do IO 3 in order to overcome Obstacle 3, before we can achieve IO2)

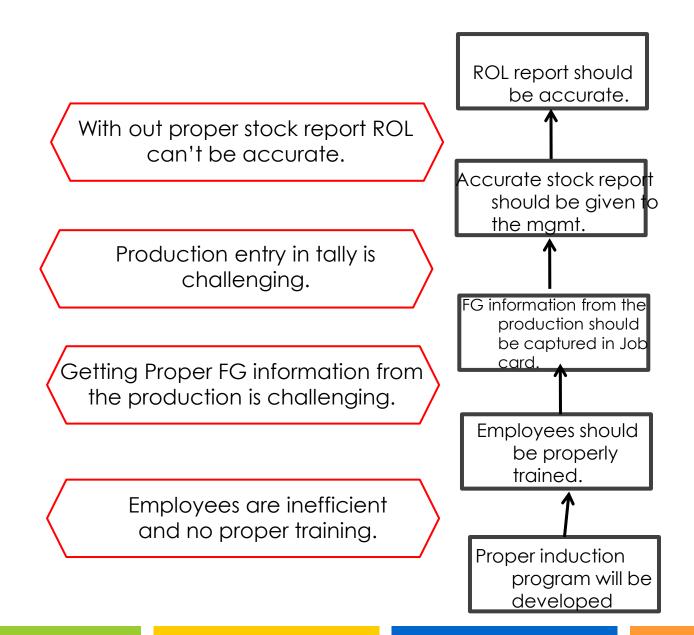
Pre Requisite Tree (PRT) :

List of obstacles

- 1.Employees are inefficient and illiterate.
- 2. Proper Induction program not available.
- 3. Getting the proper information related
- to FG is challenging.
- 4. Production entry in software is
- challenging.
- 5. With out Proper stock report ROL can't be implemented.

IO's

- A. Employees should be properly trained.
- B. Proper induction program for training should be designed.
- C. Proper FG information should be reached to the software.
- D. Accurate production entry should be passed to get accurate stock report.
- E. ROL should be accurate.



Transition Tree (TR):

- Planning the things, how to cause the change by the knowledge of how the people will behave.
- It is nothing but entities
 - CRT combined with
 - statement of need (EC) and
 - action(injection)

to create a new reality (expected effect)

Strategy and Tactic's Tree (S & T) :

- \succ It's an on going improvement on TP tools of TOC.
- \succ It's combines the all the above tools
- It's takes into the consideration of strategy of the organization in the long term improvement and helps the organization to reach the long term goal.
- It covers the entire chain of organization or system and it combines the both logics of necessity as well as sufficiency.

4 Pillars of TOC :

(Ome)

Inherent Simplicity : Reality is simple and Harmoni OUS Every conflict can be removed. Don't accept conflicts as given.

O) JU U

People are good. Avoid blaming, There is always a win-win Ouno

Never say "I know" Every situation can be substantia Ily improved

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